

APPENDIX D

Nāwiliwili Waterfront Park Master Plan

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Nawiliwili Park Master Plan

Community Design Workshop

April 29, 1995

Sponsored by the
Hawaii Chapter of the American Society of Landscape Architects
and the
County of Kauai

COUNTY OF KAUAI
DEPARTMENT OF PUBLIC WORKS
Division of Parks & Recreation
(808) 241-6668
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To: Nawiliwili Park Master Plan
Participant
From: Carl T. Emura, Park Planner
Subject: Community Design Workshop

Date: April 18, 1995

First, thank you for your interest in attending this workshop. Members of the Hawaii Chapter of the American Society of Landscape Architects will be assisting us throughout the day. Seven Landscape Architects from Honolulu and five from Kauai have volunteered their services. The Landscape Architects will be divided into four teams. You will be assigned to one of these teams during the workshop.

The focus of the Workshop will be to establish a framework for the park. To do this we will be focusing on developing **Conceptual Bubble Diagrams**. These Conceptual Bubble Diagrams show the relationship between **activity areas and pedestrian and vehicular circulation**. These elements form the basic framework for the park.

The morning session we will focus on generating as many different Conceptual Bubble Diagrams in the time allotted. In the afternoon session we will refine and narrow down to one or two preferred Conceptual Bubble Diagrams. At the end of the day each team will present their preferred Conceptual Bubble Diagrams. As a group we will be selecting two of these preferred Conceptual Bubble Diagrams further development.

Enclosed are the Workshop Schedule, Summary of Community Input, Goals & Objectives and examples of Conceptual Bubble Diagrams from the Poipu Beach Park Master Plan Process. Please review these material prior to attending the workshop.

The workshop will be held at the War Memorial Convention Hall. We will start promptly at 9 am so please come early to sign in. Lunch and refreshment will be provided. Again thank you for your interest in this workshop and I look forward to see you there.



Schedule

- 8:45 - 9:00 Sign In
- 9:00 - 9:15 Introductions
- ✓ 9:15 - 9:40 Cheryl Obatake-Lovell
- 9:40 - 10:00 Carl - Site Analysis Overview
- 10:00-10:15 Group Introduction/Instructions
- 10:15-10:45 Work Session I (Community Members Generate as many Bubble Diagrams as they can)
- 10:45-11:00 Break - Post Schemes
- 11:00-12:00 Work Session II (Landscape Architects/Community Generate as many Bubble Diagrams)
- 12:00-12:45 Lunch/Display of Bubble Diagrams
- 12:45-2:00 Work Session 3 (Landscape Architect/Community narrow down and refine preferred Bubble Diagram)
- 2:00-2:45 Wrap up period (Time permitting and if bubble diagram is completed, the team may add more details to the plan such trees,
- 2:45-3:00 Break - Display of Preferred Bubble Diagrams and more Detailed Plans
- 3:00-4:30 Presentations - (20 mins per group) Open to general public.

Nawiliwili Park Master Plan

Goals & Objectives

4/17/95

1. **The park plan shall reflect the unique character of it's waterfront setting.**
 - a. Maintain the park's unique identity to the waterfront, the neighborhood and Kauai.
 - b. Enhance views of the park, the surrounding mountains, peninsula and Kalapaki Bay.
 - c. Reinforce the waterfront component of the park by using building and plant material appropriate to the site.
2. **Expand recreational opportunities for both residents and visitors of all ages and abilities.**
 - a. Provide a range of multi-purpose passive and active water related activities along the waterfront.
 - b. Provide multi-use spaces that can accommodate a number of recreational activities.
 - c. Provide non-water related recreational activities for the surrounding neighborhood.
 - d. Provide park facilities and site furnishing that will complement expanded recreational opportunities.
3. **Preserve, protect and enhance the cultural and environmental aspects of the site.**
 - a. Make use of native plants wherever possible.
 - b. Promote an understanding of the cultural significance of the site by providing interpretive signage and artwork throughout the site.
 - c. Provide a venue for cultural activities such as canoe regattas, Tahiti Fete, and arts and craft fairs.
 - d. Protect the beauty and integrity of Nawiliwili Stream.
4. **The park shall be safe and accessible for all people.**
 - a. Meet Federal American Disabilities Act (ADA) requirements.
 - b. Provide lighting along major vehicular and pedestrian circulations.
 - c. Provide access to the stream, ocean and waterfront.
 - d. Provide deterrents to reduce car speed within the park.
5. **Provide a setting for a diverse group of people to make use of the park.**
 - a. Provide opportunities for visitors to interact with local residents.
 - b. Provide a setting that minimizes conflicts between park users and commercial developments.
6. **Improve parking and, pedestrian and vehicular circulation within the park.**
 - a. Provide adequate access for public and emergency vehicles.
 - b. Encourage integration of park vehicular and pedestrian circulation with the Marriot Hotel, adjacent businesses, the harbor and the surrounding neighborhood.
 - c. Provide parking that is easily accessible to the public.

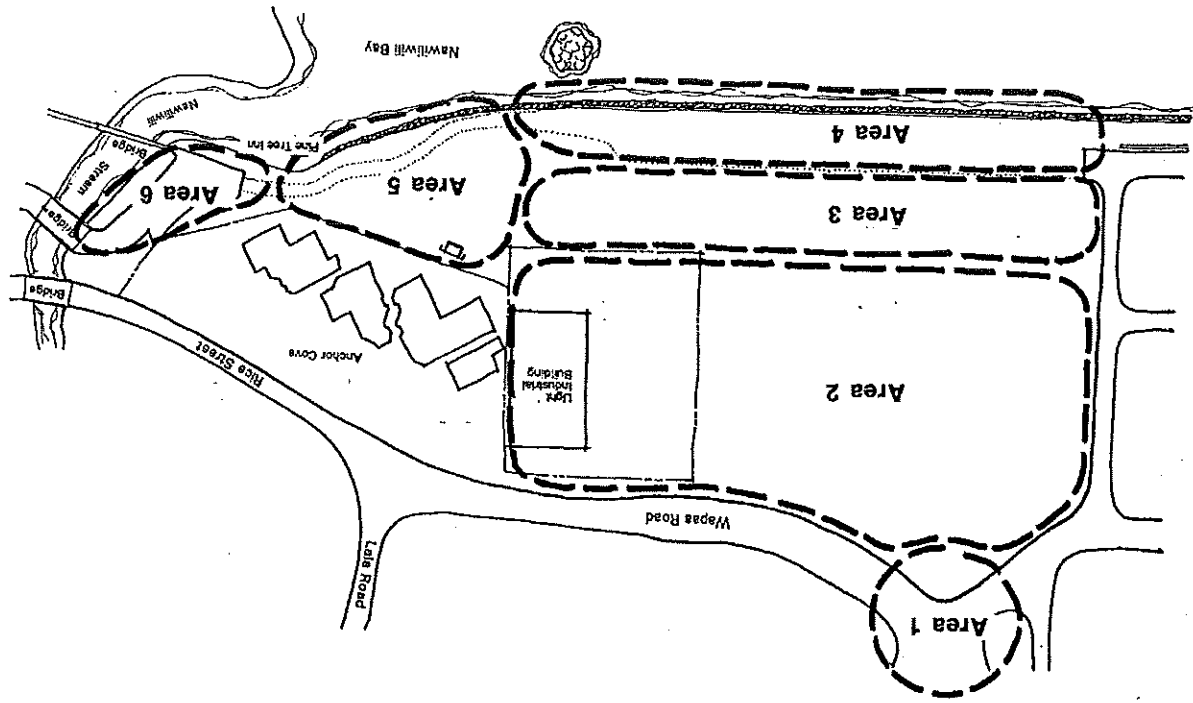
Nawiliwili Park Master Plan

Summary of Community Input

4/17/95

1. Entry Road Area
 - a. Park Signage
 - b. Place Sculpture, Statue or Artwork
2. Former BMX Track/Newly grassed area and Light Industrial Bldg.
 - a. Locate Playground
 - b. Keep open field
 - c. Kite Flying area
 - d. Provide parking along entry road
 - e. Provide a jogging track around the perimeter of park
 - f. Locate a Parcourse
 - g. Provide a pathway for roller skates
 - h. Pursue acquiring adjacent Light Industrial Bldg. property.
 - i. Providing mounts along perimeter of park.
 - j. Add picnic tables, barbecues
 - k. Keep view corridors to ocean open
 - l. Add Basketball court
 - m. Maintain open grass field for activities such as soccer, football, kite flying, baseball
 - n. Provide pavilions only in areas not blocking ocean view.
 - o. Create an amphitheater or outdoor stage with seating on lawn area.
3. Grass Area nearest to and parallel to seawall
 - a. Add Bathroom and shower facilities.
 - b. Create a picnic area.
 - c. Add more picnic tables and barbecue pits.
 - d. Add lights.
 - e. Improve road.
 - f. Add horseshoe pits.
 - g. Locate parcourse here.
 - h. Control and define traffic patterns, deter from driving on grass areas.
 - i. **Seawall and unpaved road/parking area**
 - a. People fish and dive along seawall.
 - b. Parklet - sister heiau to Kūhuan located near seawall.
 - c. Provide access for surfers.
 - d. Preserve views.
 - e. Provide a stairway at seawall for safe access to water.
 - f. Fave road and parking.
 - g. Improve entrance road, but maintain a surface which will keep the traffic speed down.
 - h. Grade road and place gravel. Don't pave.
 - i. Add pedestrian walkway.
 - j. Add tables along sea wall to watch surfers.
4. Area fronting Anchor Cove
 - a. Add Benches.
 - b. Add Barbecues.
5. Area fronting Anchor Cove
 1. This park is a rich and wonderful cultural and recreational opportunity.
 2. Most people want a venue for community and cultural activities: annual fund raisers, canoe regattas, tathlons, Tahiti Fete, Bikini
6. Nawiliwili Stream Area
 - a. Provide stairs down to stream.
 - b. Provide a walkway to Marriott.
 - c. Stop stream erosion.
 - d. Remove buffalo grass.
 - e. Stream needs maintenance.
 - f. Kids like to body surf at mouth of stream.
 - g. Kids like to swim in stream.
 - h. Connect park to walkway across bridge with a foot path.
7. General Comments
 - a. Use native plants including edible plants.
 - b. Make it look like its a cared place.
 - c. Create a vision out of what it is now.
 - d. Look at the aesthetic of Pine Tree Inn.
 - e. Look at what's there and how you can include other people.
 - f. Plant Willow Trees. Area named after Willow Trees that use to inhabit area.
 - g. Tradwinds blow in direction of seawall.
 - h. History and culture of the area should be brought out
 - i. Incorporate opportunities to express the culture.
 - j. Queen Liliuokalani landed in Nawiliwili in 1841. Incorporate cultural landmarks.
 - k. Acquire State land adjacent to park
 - l. Provide activities for children, play structures etc
 - m. Add more trash cans and recycling bins
 - n. Provide historical and cultural information (flora, fauna)
 - o. Add parking pockets throughout the park. Maintain parking by water.
 - p. Add minimal lighting.
 - q. Obscure view of car/ container yard by planting strands of trees.
 - r. Improve overall park maintenance.
 - s. Do not allow parking next to stream, limit parking to area behind commercial buildings.
 - t. Keep park open with no pavilions
 - u. Keep existing shoreline as is.
 - v. Encourage water related activities.
 - w. Keep appearance using local materials.
 - x. Provide a waterfront promenade.
 - y. Develop park as an amenity for Kaula residents
 - z. Nawiliwili needs this park so that its residents dont have to go to Lihue.
8. Bathroom - add lights and connect to sewer line or install septic system.
 - a. Provide a staging area for recreation events.
 - b. Improve drainage.
 - c. Its a good picnic area.
 - d. Western employees often park in parking area.
 - e. Preserve Pine Tree Inn.
 - f. Prune and maintain Ironwood trees.
 - g. Clean up Pine Tree Inn. Maybe replace with something more aesthetic.
 - h. Expand parking.

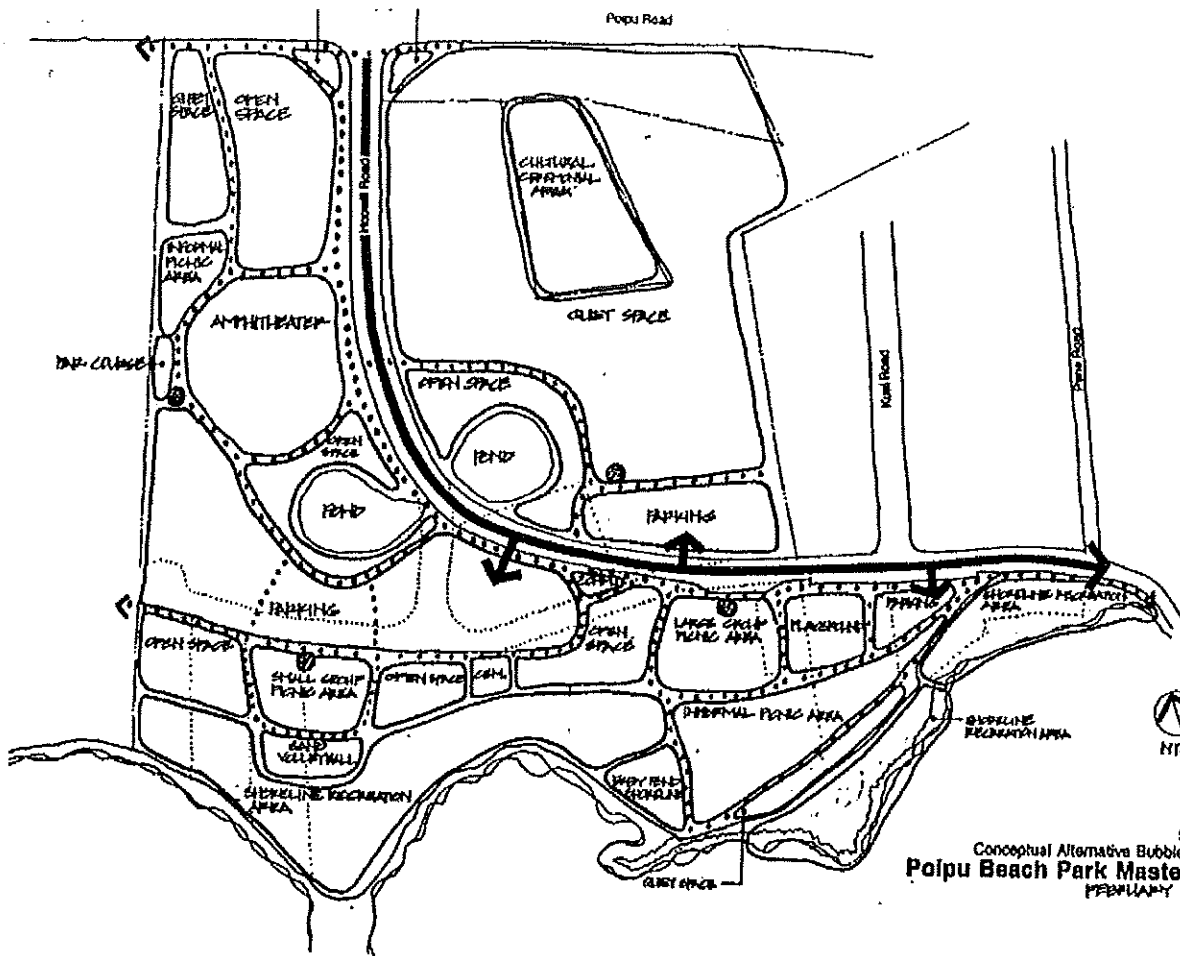
NAWILIWILI WATERFRONT PARK



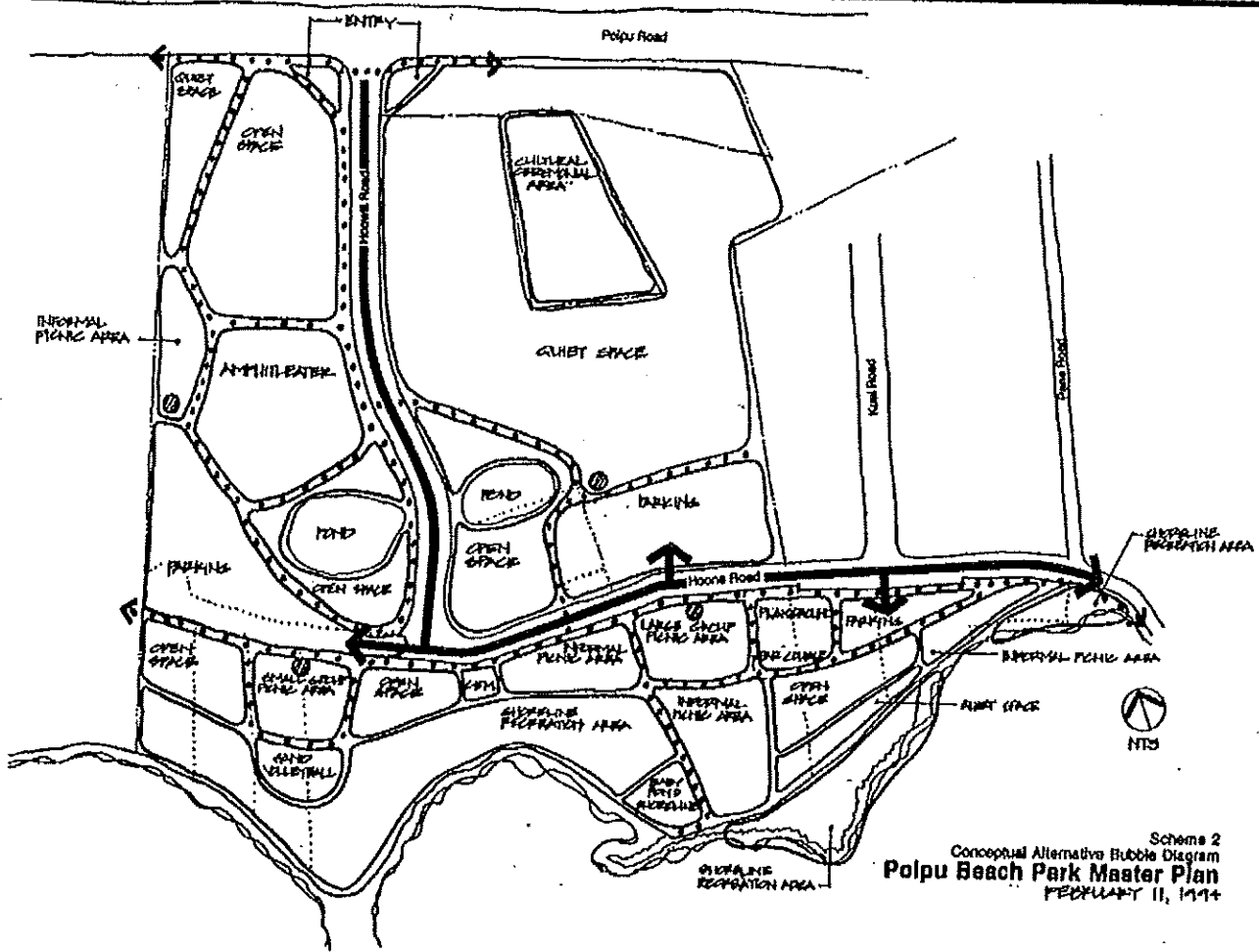
- contests and arts and craft fairs, fishing contest, and surfing and boogie board contest.
- 4. People want the park to be a live vital place for use by as many people as possible, young and old, locals and tourists alike, with functions for cultural and physical well being.
- 5. People want to emphasize Hawaiian culture and history within the park. Users also recognize that this approach is a tourist draw.
 - aa. Add bathroom with changing area.
 - bb. Add automatic irrigation system.
 - cc. Connect a jogging/ bike path that connects up with the Marriott.
 - dd. Provide a walkway all around the park and over the bridge.

Nawiliwili Park Master Plan

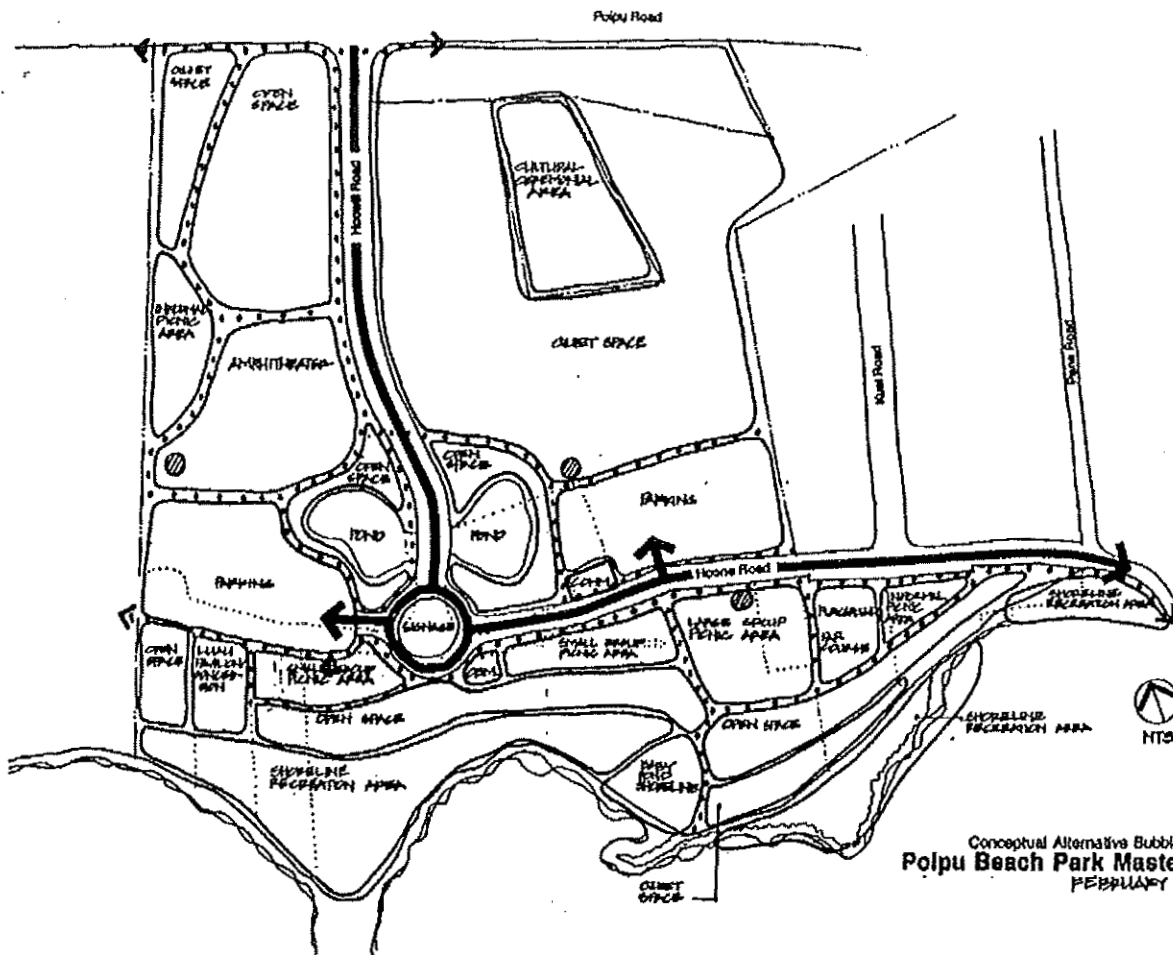
Examples of
Conceptual Diagrams
developed
for
Poipu Beach Park



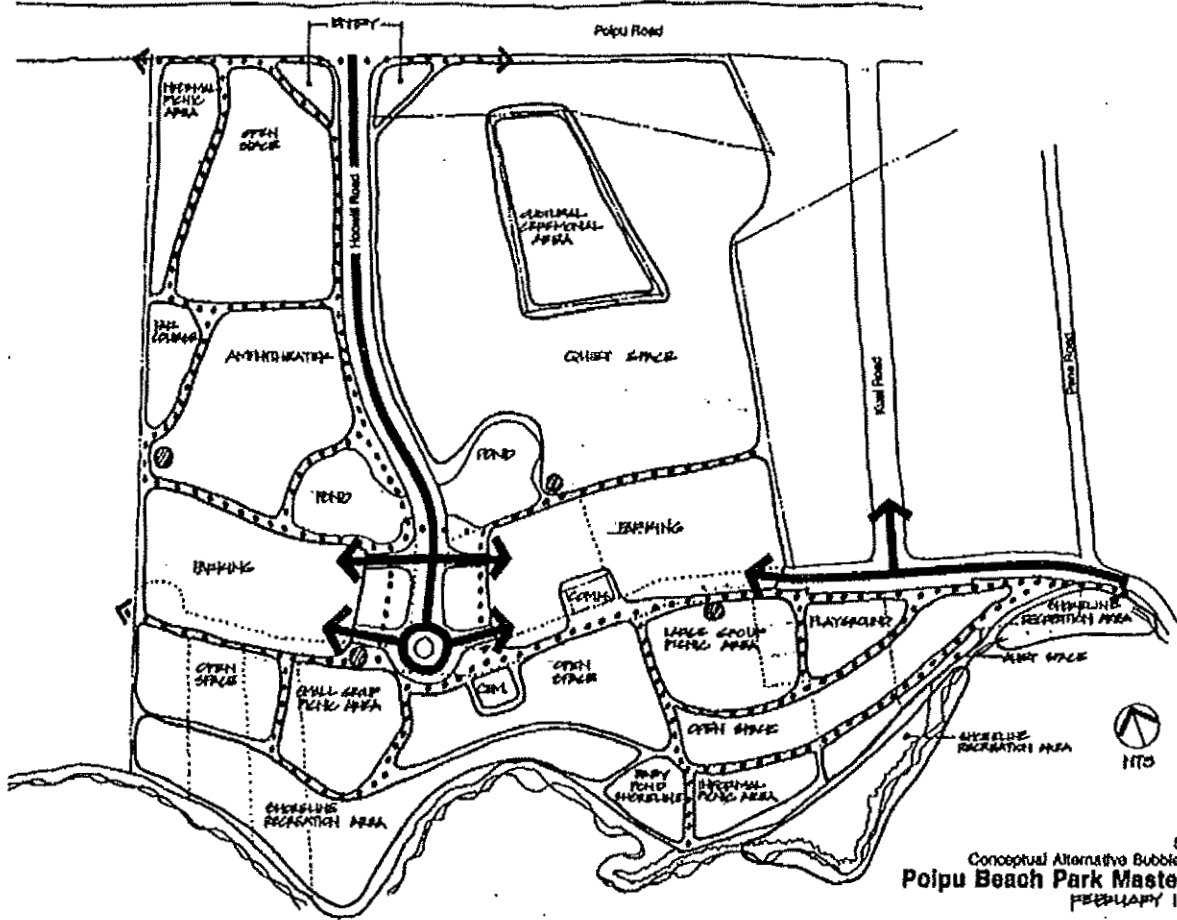
Scheme 1
 Conceptual Alternative Bubble Diagram
 Poipu Beach Park Master Plan
 FEBRUARY 11, 1994



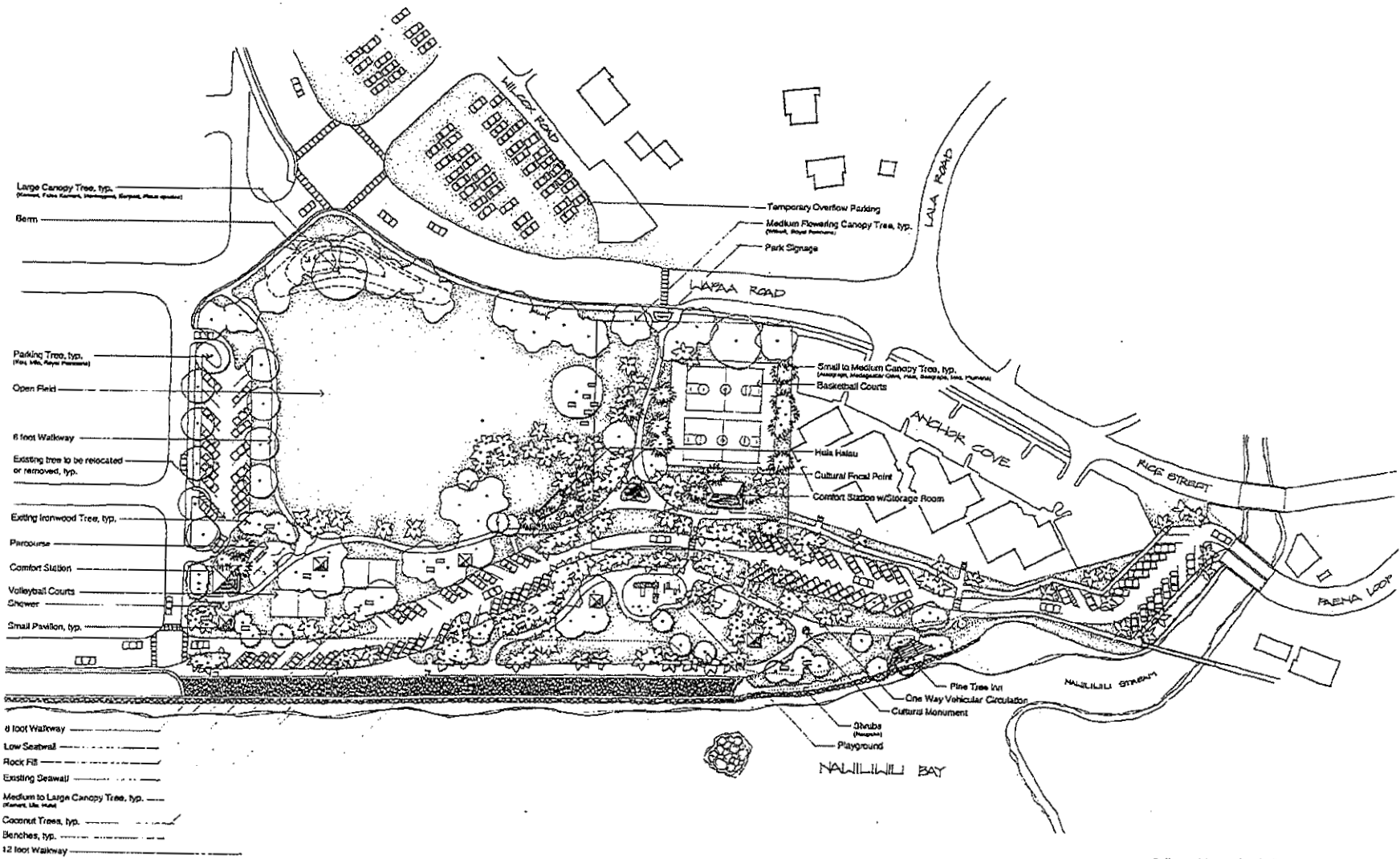
Scheme 2
 Conceptual Alternative Bubble Diagram
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Scheme 3
 Conceptual Alternative Bubble Diagram
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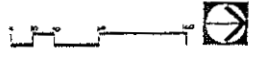


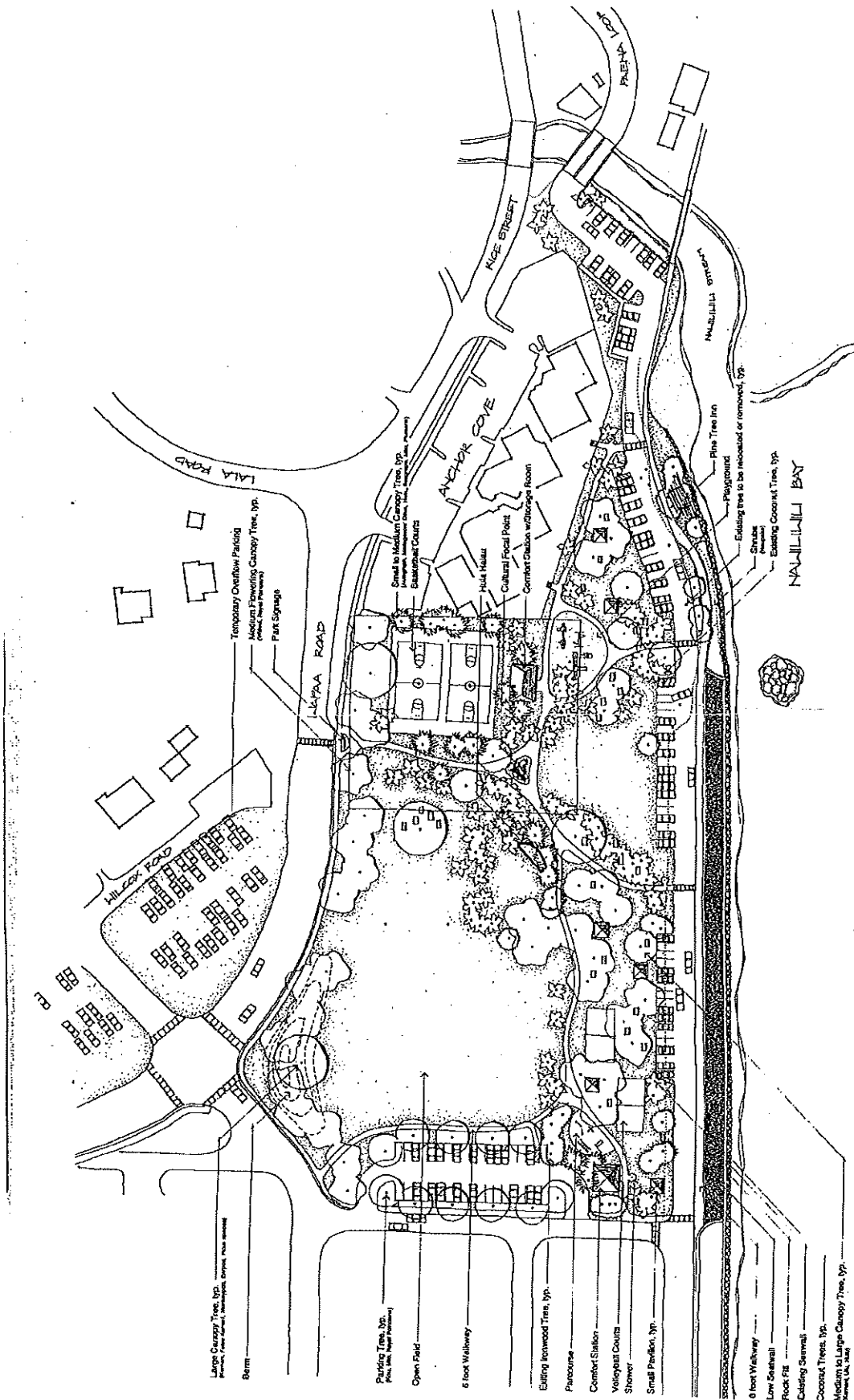
Scheme 4
 Conceptual Alternative Bubble Diagram
Poipu Beach Park Master Plan
 FEBRUARY 11, 1994



ALTERNATIVE ONE NAWILIWILI WATERFRONT PARK MASTER PLAN

HAWAII CHAPTER OF AMERICAN SOCIETY OF LANDSCAPE ARCHITECTS/COUNTY OF KAUAI



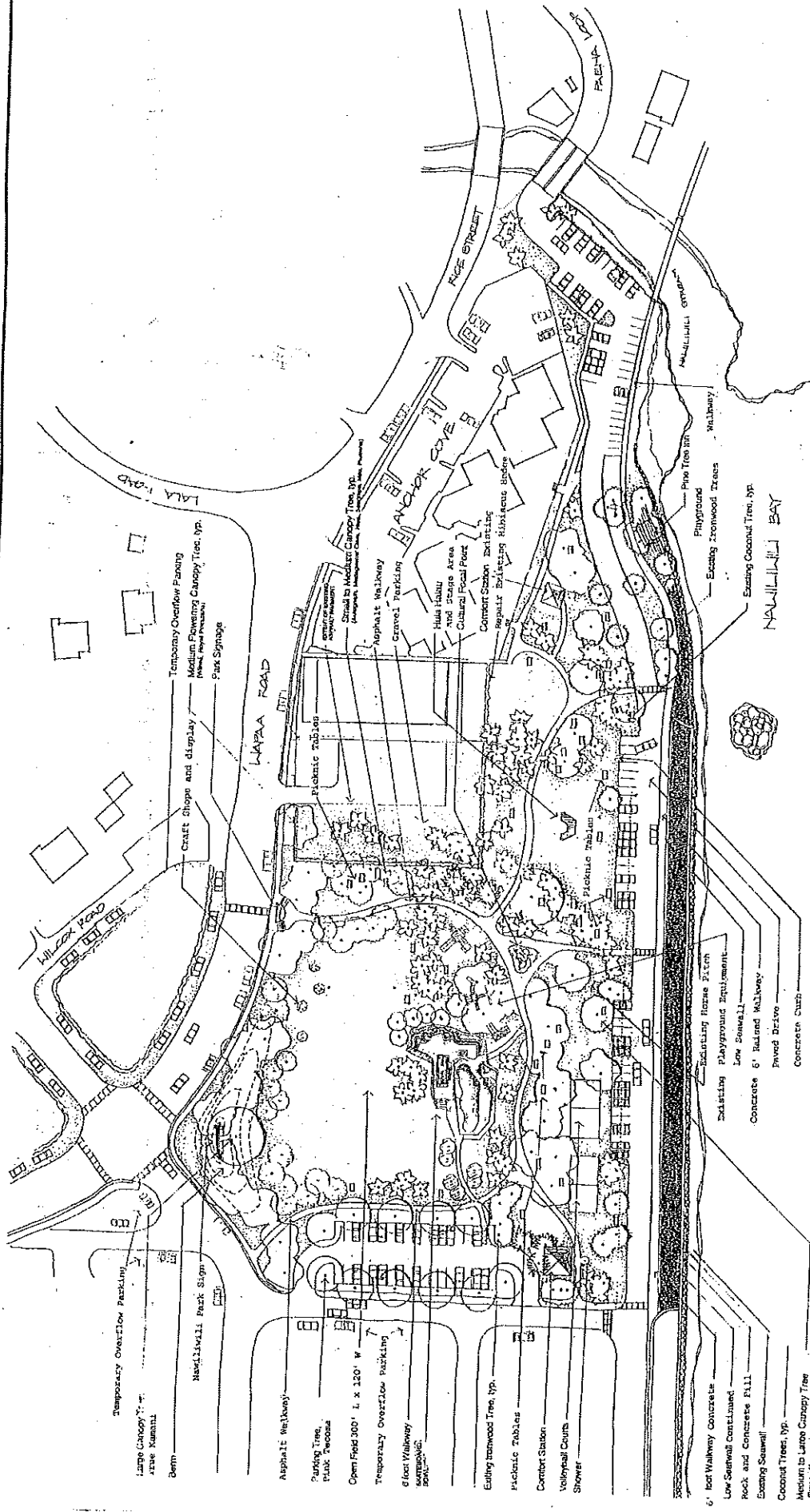


ALTERNATIVE TWO NAWILIWILI WATERFRONT PARK MASTER PLAN

HAWAII CHAPTER OF AMERICAN SOCIETY OF LANDSCAPE ARCHITECTS/COUNTY OF KAUAI



- Large Canopy Tree, 100' (Pine, Ironwood, Ironwood, Coconut, Palm)
- Berm
- Wilson Road
- Temporary Overflow Parking
- Medium to Large Canopy Trees, 75' (Coconut, Pine, Ironwood)
- Pine Signage
- LAPA ROAD
- Anchor Cove
- Sand to Medium Canopy Trees, 50' (Ironwood, Ironwood, Coconut, Pine, Ironwood)
- Restroom
- Hot Haku
- Cultural Focal Point
- Center/Outlook Exchange Room
- Playground
- Rite Tree Inn
- Existing tree to be relocated or removed, 50'
- Shrub (Pineapple)
- Existing Coconut Tree, 50'
- NAWILIWILI BAY
- 6 foot Walkway
- Parking Tree, 50' (Pine, Ironwood, Ironwood)
- Open Field
- 6 foot Walkway
- Existing Ironwood Tree, 50'
- Panoramic
- Control Station
- Volleyball Courts
- Shower
- Small Pavilion, 50'
- 0 foot Walkway
- Low Seawall
- Rock Fill
- Existing Seawall
- Coconut Trees, 50'
- Medium to Large Canopy Tree, 75' (Pine, Ironwood, Ironwood)



NAWILIWILI WATERFRONT PARK MASTER PLAN

HAWAII CHAPTER OF AMERICAN SOCIETY OF LANDSCAPE ARCHITECTS/COUNTY OF KAUAI
 REVISED 3-1999

