

# **HOOPSTER BASKETBALL LEAGUE**

## **MINI & JUNIOR DIVISION RULES**

### **LEAGUE OBJECTIVE:**

This is an instructional league focused on teaching each participant the fundamentals of basketball (shooting, passing, dribbling, defense, and general rules of play). Emphasis should be placed on sportsmanship, teamwork, and social interaction.

### **ROSTER:**

Team rosters should have a minimum of 8 players and a maximum of 15 players.

### **GAMES:**

Refer to game schedule. Teams should have their kids organized and at their assigned court at least 10 minutes prior to the start of their games. Your cooperation is appreciated.

### **UNIFORM:**

All players on the team shall be dressed in their uniform assigned by their coach. It is recommended that shorts NOT have pockets.

### **COACHES RESPONSIBILITIES:**

Coaches will officiate their own games and are expected to enforce the rules of play and manage overly aggressive play. Coaches are responsible for players and parents conduct.

### **RULES OF PLAY:**

- No official score for games will be kept.
- Game ball size is 27.5
- Games will consist of six 5-minute periods (running clock). Half-time will take place after the 3<sup>rd</sup> period. Half-time will be 3-minutes long.
- Each player is required to play a full period in each half.
- No free throws
- No timeouts
- Do not substitute player while the game is going on. For safety reasons, please substitute players during dead ball situations only.
- On every change of possession, the team playing defense must retreat back into the "BOX". Defensive players may leave the "BOX" to retrieve a rebound or loose ball.
- Encourage players to dribble and not run with the ball.
- Encourage players to pass the ball frequently to teach teamwork.
- Teach your players to take the ball out after made baskets.
- Teach your players to keep their hands up on defense and not swipe at the basketball, which could lead to injury or aggressive play.